



News Release

18 March 2010

## **COVANTA GETS IMPATIENT!**

**CHAIN statement:**

**Covanta's recent brazen announcement that it is to take its insane planning application for a huge waste incinerator in Middlewich to central Government is an arrogant insult to our community and to Cheshire East Council. Clearly the big bosses of the multi national waste incineration organisation in New Jersey have decided to show the natives in Cheshire that they mean to get their way and they are bringing up the heavy artillery.**

**In many ways, these tactics were to be expected. We know that Covanta are very frustrated that nobody has bought their fantasy tale about there being a need for yet another giant waste incinerator in Cheshire, no matter how many times they claim otherwise. They must also be peeved about their recent costly setback in trying to hustle through a huge incinerator in Bedfordshire. Whatever the reason, there can be no justification for taking the decision away from the elected representatives of the people of Cheshire East because it is the people who will have to live with the consequences.**

**The statement by Covanta contains the same old spurious and unsustainable claims such as the ridiculous one about creating '3,500 new jobs' which they have been peddling for many months and which have been proven to be false by CHAIN. Significantly, the previous Covanta assertion that waste incinerators 'are not harmful to health' is omitted which is a victory for accuracy.**

**CHAIN expects that the authorities at Cheshire East Council and in central Government will not allow themselves to be intimidated by Covanta's heavy handed tactics. They must keep their nerve and remember that their prime responsibility is to the people of Middlewich and the surrounding area who have declared time and time again that they do not want a dangerous Covanta abomination in their locality. CHAIN hopes that it will be able to work more closely with the Council in the future to repel what we can all now agree is the common enemy.**